

# Brownsville Napoleonic Campaign 2014

## Registration and Waiver

I fully understand the hazards and risks involved in strenuous outdoor activities of reenacting (potential serious injury or death) in and around black powder, black powder firearms, cannons, open fires and horses. I am fully aware of my responsibility to obey all rules and safety regulations as outlined in the attached safety regulations. I have reviewed all safety procedures with firearms, cannons, hand weapons (swords), campfires, and horses. I agree to follow all safety rules, regulations and procedures. I will behave in a safe manner. I will report to unit commanders any risks that may potentially cause harm, damage or injury. I will hold harmless the Napoleonic Association, Brigade Napoleon, Sierra Muzzle Loaders Soper Wheeler LLC, Soper Company, fellow re-enactors, volunteers and reenacting units at the Brownsville Napoleonic Campaign, November 8-10, 2014

**My signature below signifies my compliance to the established and published regulations, and authorizes event coordinators to release medical information given below in case of a medical emergency.**

\_\_\_\_\_  
Participant's Signature, or Parent or Legal Guardian for those under 18 years of age

\_\_\_\_\_  
Printed Name

\_\_\_\_\_  
Address

\_\_\_\_\_  
Phone \_\_\_\_\_ DOB \_\_\_\_\_ Month/Year

\_\_\_\_\_  
Email address for updates and notification purposes only

**Registration**  
**Pleas register by Nov. 1st.**  
**Registration is free!**

**Unit Affiliation**

<input type="checkbox"/>

54eme  
23rd Royal Welsh Fusiliers  
2nd North British Dragoons [Greys]  
Infantrie Regiment nummer eins, Prinz Heinrich  
XXXIX von Reus  
Colonel Jennings' Headquarters

<input type="checkbox"/>

95th Rifles  
The Royal Navy  
Partisans of Catalonia [Spanish Guerrilla]  
Civilians of the Cantonment of Anza  
Other: \_\_\_\_\_

\*\*\*\*\*EMERGENCY INFORMATION\*\*\*\*\*

\_\_\_\_\_  
Name \_\_\_\_\_ Relationship \_\_\_\_\_

\_\_\_\_\_  
Emergency Phone Number \_\_\_\_\_ Medical Insurance Provider \_\_\_\_\_  
Please list any known Medical Allergies or Medications taken regularly:

**Please mail or email registration to:**

John Kalleen  
[Napoleon114@yahoo.com](mailto:Napoleon114@yahoo.com)  
or  
3420 Montazuma Cir  
Sacramento, CA 95826

**Please mail or email before Nov. 1st**

If you have any questions please contact John Kalleen at [napoleon114@yahoo.com](mailto:napoleon114@yahoo.com)

**For Administrative Use Only**

Registration Paid \_\_\_\_ / \_\_\_\_ /13 rcv'd

**X**

# *BRIGADE NAPOLEON*

## *SAFETY REGULATIONS*

### **INFANTRY**

#### **MUSKETS**

1. All black powder brought to a Brigade sponsored event must be in the form of rolled cartridges. Loose or bulk black powder is prohibited.
2. Cartridge construction will be paper only, rolled into tubes with twisted, pinched, or folded ends. Maximum 125 grain charge. Cartridge is dropped after loading powder into the musket - wadding of cartridges is prohibited. Use of ramrods is prohibited.
3. All participants must submit to a safety inspection by Brigade Safety Committee Members of their weapons, cartridge box and other appropriate equipment before being allowed to participate in any weapon firing demonstration. Weapons must meet the following standard to pass inspection:
  - a. flash guard and hammer stall
  - b. no cracks or splits in stock
  - c. furniture and barrel fit securely to stock
  - d. no missing stock pins or screws
  - e. lock works smoothly
  - f. lock holds at half-cock
  - g. flint is secured by leather or lead pad
  - h. frizzen and spring are in good condition
  - i. barrel is free of visible dents or cracks
  - j. muzzle is not dented or worn
  - k. the flint is not striking the barrel
  - l. no signs of heavy corrosion around the touch hole
4. Groups will fire only within established zones during tactical demonstrations
5. In the event of a misfire, remain still with the muzzle pointed down range for five seconds. Pour the powder out of the barrel onto the ground. Clean the frizzen, pan, and vent. Re-prime and reload. Resume fire at the next command.
6. Visitors are allowed to 'heft' an un-loaded musket as long as control is maintained by the owner. The visitor shall not be allowed to shoulder the weapon or point it at others.

#### **SIDE ARMS**

1. Unless specifically ordered by the unit commander, bayonets and other side arms are to be kept in their scabbards at all times.
2. Hand to hand combat is prohibited.

### **CAVALRY**

#### **MOUNTS**

1. Negative Coggins required.

#### **CARBINES & PISTOLS**

Infantry regulations will apply.

#### **EDGED WEAPONS**

1. Unless specifically ordered by the unit commander, edged weapons are to be kept in their scabbards at all times.
2. Mounted groups will melee only within established zones during a tactical demonstration.
3. Only those riders designated by their unit commanders as qualified are to participate in melees. Other riders will remain on the periphery of a melee.
4. Visitors are allowed to 'heft' an edged weapon as long as control is maintained by the owner. The visitor shall not be allowed to remove the weapon from its scabbard.

### **ARTILLERY**

1. Establish a 50-foot wide safety zone between the spectators and the gun. Only crew members or authorized personnel are to be in this zone. No one is to be forward of the muzzle at any time.
2. Ammunition box with self-closing lid to be placed a minimum of 25 feet behind the gun with the lid opening facing to the rear.
3. Maximum blank powder charges for guns of 3-inch bore or larger should not exceed 2 oz. of Fg grade or 3 oz. of Cannon Grade GOEX black powder per inch of bore diameter. Maximum powder charge for

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## *SAFETY REGULATIONS*

guns with a bore of more than 2 inches and less than 3 inches should not exceed a total of 3 oz. Fg or 4 oz. Cannon Grade wrapped in heavy-duty aluminum foil. No wadding may be used.

4. No one shall cross in front of the muzzle at any time during the cleaning, loading or firing procedure

### **FIRING PROCEDURE**

1. Clean Vent - clean the vent as the first step in each firing sequence. Use an appropriately sized bronze cleaning brush on a suitable rod and brush the entire vent twice. If no brush is available, the alternative method is to run the priming pick or gimlet up and down the vent twice, twisting it to make sure the vent is completely free of powder bag remnants.

2. Seal the Vent - thumb pressure during the entire cleaning and loading procedure. No air should escape the vent from the time the worm enters the muzzle until the rammer is removed after the charge has been seated.

3. Clean the Bore - using a tool with two sharp steel points which replicates an original cannon cleaning worm, worm the bore twice. Give two complete turns of the worm at the breech each time to pick up any powder container remnants and to loosen any powder residue. The worm should fit closely so the points will pick up debris easily.

4. Sponge the Bore - sponge with a wet (but not sopping) tight-fitting sponge with a head of lambs wool or wool carpeting over a wooden cylinder affixed to a shaft at least one foot longer than the bore. The end of the sponge head should conform to the shape of the breech plug (hemispherical or flat). Seat the sponge against the breech with hand pressure and give two full rotations of the shaft. Withdraw the sponge half-length, twist, then reseat against the breech and give another two full rotations. Remove the sponge. If any powder container remnants or unburned powder comes out with the sponge, repeat the entire process, starting with Step 3: Worm.

5. Dry Sponge the Bore - after wet sponging, the same procedure is used with the dry sponge. The dry sponge is cleaned and dried off periodically with an absorbent towel-type rag. (The purpose of the dry sponge is to remove excess moisture from the bore; if water is left in the bore it may cause incomplete burning of the next powder charge, leaving dangerously glowing residue.)

6. Load the charge - use a plain wooden pole without a head, or with a smoothly tapered head, so that it might force the hand open should a premature ignition occur. Staffs should be dense hard wood (ash or maple). Painted cardboard tube rammers are safer than wood and can be obtained in heavy-duty long lengths which are durable but will disintegrate into less dangerous pieces.

Mark the rammer in advance in two places, one to show the amount of shaft which should be left sticking out the muzzle when the charge is fully seated and the other to show when the rammer is fully seated at the breech. Wearing gloves, stand to the side of barrel with as much of your body as possible behind the plane of the muzzle. Grasp the rammer underhand, with one hand, thumb-to-the-side. Seat the charge lightly with smooth, short strokes. Do not pound the rammer against the charge.

Immediately upon feeling the charge reach the breech, drop your hand away, releasing the rammer. After 10 seconds and after ascertaining the charge is fully home (according to the rammer marks) remove the rammer, one hand, underhand, thumb-to-the-side. This may require grasping and releasing the shaft a few times. At no time should more of the body than absolutely necessary be forward of the muzzle face and never in front of it. Never have two hands on the rammer.

7. Priming - to insure ignition, pick the powder charge wrapper through the vent with a pick or gimlet held by the shaft, between glove protected fingers. The pick should not be so long that it reaches the bottom of the bore when fully inserted so as to avoid making pits under the vent.

8. Firing - the man designated to ignite the charge calls out "Ready to Fire" in a loud voice to alert other crews on the line that his gun is about to fire and to notify the gun captain that the piece is primed. At this call, any open ammunition chests are immediately closed. The

# *BRIGADE NAPOLEON*

## *SAFETY REGULATIONS*

gun captain makes a quick visual inspection of the range forward of the muzzle to make sure no one (photographers, children, pets, etc.) is in danger and then commands "Fire". The primer is then ignited.

9. Misfires - If the primer ignites, but the gun fails to fire.

# *SAFETY REGULATIONS AND RULES OF ENGAGEMENT BROWNSVILLE NAPOLEONIC CAMPAIGN*

<b>*REFER FIRST TO BRIGADE NAPOLEON SAFETY REGULATIONS*</b>
<b>SAFETY OFFICER</b>
Fouche, Minister of Police. OK just kidding. A safety officer will be designated at the start of the event. John Kalleen (event organizer) reserves the imperial authority to round up a bunch of his friends and force any participant deemed dangerous to others to leave the event.
<b>CAMPS and FIRES</b>
All of the below is subject to change based on conditions at the time of the event.  Only camp in areas designated as French and Allied camps by John Kalleen and unit commanders. There are many established camps on the site for members of Sierra Muzzle Loaders. You may look but do not disturb these camps in any way. You are a guest in another club's home; please respect it so they let us come back.  We are permitted to dig in ground fire pits but these must only be in designated camping areas. Please have a bucket of water near your fire in case of emergency. We can also gather firewood but ONLY fallen limbs. The property is a working tree farm; no cutting of live trees.  Dowse and re-fill in your fire pits at the end of the event.
<b>WEAPONS:</b>
<ol style="list-style-type: none"> <li>1. All firearms and artillery shall be inspected for suitability, mechanical condition and cleanliness by unit commanders. Any firearm not passing inspection will not be allowed to be fired and/or used until the problems connected with the firearm are corrected and presented again for inspection.</li> <li>2. Firing/discharging of all weapons will be done ONLY during designated daylight hours and only when clearance is given by John Kalleen.</li> <li>4. NO live ammunition shall ever be carried for any reason.</li> <li>5. No smoking while handling black powder ammunition or gunpowder in any form of container. Loose Powder must not be handled within twenty feet of an open fire or flame.</li> <li>6. Always treat any firearm as if it is loaded with live ammunition.</li> </ol>
<b>MUSKETS/RIFLES/SHOULDER FIREARMS:</b>
<ol style="list-style-type: none"> <li>1. NO ramming of charges. Ramrods will not be used in combat.</li> <li>2. No wadding. Gunpowder will be dumped down the barrel and the paper thrown to the ground.</li> <li>3. Safety distance for firing: 20 yards. Do not fire at anyone within 20 yards.</li> <li>4. Aim at the feet or the ground in front of the "enemy". (If for some reason this presents another safety problem --</li> </ol>

# *SAFETY REGULATIONS*

## *AND RULES OF*

## *ENGAGEMENT*

## *BROWNSVILLE*

# *NAPOLEONIC CAMPAIGN*

5. NO fixing of bayonets. There is only one possible exception: As a prearranged signal between both commanders that the battle is over, the "winning" side fixes bayonets and advances AT THE WALK (NO running or charging).
6. Ramrods shall be sprung in their barrels to insure the weapon is empty at the end of each battle or firing event.

### **PISTOLS / HANDGUNS:**

1. Wadding: Preferred method: Gunpowder will be dumped down the barrel and the paper thrown to the ground.
  - a. Due to some pistols which must be carried on a belt or by cavalry, wadding may be necessary. All efforts to avoid wadding should be made to avoid the fire hazard and individual safety concern of flaming paper.
3. Safety distance for firing: 20 yards. Do not fire at anyone within 20 yards.
4. Aim at the feet or the ground in front of the "enemy". (If for some reason this presents another safety problem -- such as fire hazard or a "dead body" in front -- aim over the head.) NEVER fire directly at anyone!

### **BLADE WEAPONS:**

1. No edged weapons shall be carried unsheathed or in fixed position except as scripted or by order of senior officers. Pikes, halberds, standard points, picquets on duty between battles, and officers' or cavalry's swords carried as per regulation are excepted.
2. No firearms in camps shall have bayonets fixed except when "piled" by regulation.

### **GENERAL COMBAT REGULATIONS:**

1. There shall be no unrehearsed hand to hand combat simulations.
2. There shall be no bodily or weapon combat contact between opposing forces or individuals.
  - a. Rehearsed hand to hand is subject to approval by the Senior Commanding officers of BOTH sides.
  - b. Combatants must stay a minimum of 3 feet apart. Contact and hits will be mimed.
3. There shall be no thrown objects, projectiles, or grenades.
4. All combat will immediately cease at the shout of "SAFETY" or "EMERGENCY" (i.e.; injured person, loose horse, fire, etc.)
5. No firing or attacking within encampments, Horse Stables or Lines, or in woods or brush.

### **GENERAL ANNOUNCEMENTS FROM THE ORGANIZERS**

**WATER:** There is an onsite spring that should be sufficient for the event. However, bringing a jug of your own even if left in the car is a good idea.

**TAKING HITS:** We are doing several skirmishes and scenarios throughout the day. Keep it fun for all. Listen to your commanders!

There are several different types of terrain that we can use for the skirmishes and we will use them according to the numbers we get.

**EMERGENCY:** If you see a fire or injury, immediately alert all by yelling "REAL WORLD EMERGENCY" ... all other activity must cease immediately to assist.

*SAFETY REGULATIONS  
AND RULES OF  
ENGAGEMENT  
BROWNSVILLE  
NAPOLEONIC CAMPAIGN*

**WEATHER:** November at this site can be sunny and pleasant or cold and rainy. Or both on different days. This is reenacting. Please be prepared for both.